Peer Evaluation: The Game of *Samsara*

Name of the game: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Names of the student designers: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Names of the peer evaluators: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

In each of the categories below, evaluate the game on a scale of 1 to 4, as follows:

**1** = not at all

**2** = somewhat

**3** = mostly

**4** = yes; no problems!

In the space provided for comments, explain the reason for a mark, give praise, or suggest improvements.

**Instructions:** The instructions and the objective of the game were clear.

 **1 2 3 4**

 Comments:

**Ease of play:**  Play progressed smoothly and fairly.

 **1 2 3 4**

 Comments:

**Game design:** The playing board and the game pieces reflect the Hindu tradition creatively and originally.

 **1 2 3 4**

 Comments:

**Fun:** This game is fun! It held my interest.

 **1 2 3 4**

 Comments: