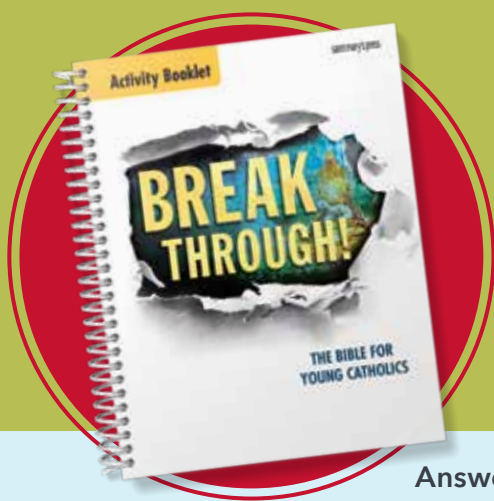


# SOMETHING FUN FOR YOU!



The activity on the following page is taken from the *Breakthrough! Activity Booklet*.

TO LEARN MORE ABOUT **BREAKTHROUGH!**  
visit [smp.org/breakthrough](http://smp.org/breakthrough)

Answers: 1. I, 2. E, 3. O, 4. Y, 5. R, 6. G, 7. L, 8. B, 9. V, 10. H, 11. U, 12. N  
FILL-IN ANSWER: LOVE YOUR NEIGHBOR.

MAKE A COPY OF THE ACTIVITY ON THE FOLLOWING PAGE

## TRUE NEIGHBOR

Read Luke 10:25–37, and then determine which of the following “if-then” statements is true. Fill in the blanks at the bottom of the page according to your answers to spell out a sentence related to the story.

1. If the scholar wanted to know the path to Jerusalem, then 11 is **D**. If the scholar wanted to know the path to eternal life, then 11 is **I**.
2. If the man fell victim to animals, then 4 and 10 are **A**. If the man fell victim to robbers, then 4 and 10 are **E**.
3. If the man was traveling from Jerusalem to Jericho, then 2, 6, and 15 are **O**. If the man was traveling from Jericho to Jerusalem, then 2, 6, and 15 are **I**.
4. If the priest stopped to help the man, then 5 is **W**. If the Levite did not stop to help the man, then 5 is **Y**.
5. If the Samaritan was moved with compassion, then 8 and 16 are **R**. If the Samaritan was overcome with disgust, then 8 and 16 are **S**.
6. If the Samaritan poured oil and water on the man’s wounds, then 12 is **H**. If the Samaritan poured oil and wine on the man’s wounds, then 12 is **G**.
7. If the Samaritan carried the man to the inn on an animal, then 1 is **L**. If the Samaritan carried the man to the inn on his back, then 1 is **M**.
8. If the Samaritan gave the innkeeper one coin, then 14 is **N**. If the Samaritan gave the innkeeper two coins, then 14 is **B**.
9. If the Samaritan told the innkeeper to send the man away when he ran out of money, then 3 is **T**. If the Samaritan told the innkeeper he would be back to pay whatever it would cost past 2 coins, then 3 is **V**.
10. If the Samaritan was a good neighbor, then 13 is **H**. If the Samaritan was a bad neighbor, then 13 is **C**.
11. If a good neighbor is unkind, then 7 is **I**. If a good neighbor is merciful, then 7 is **U**.
12. If Jesus sent the scholar away to be a good neighbor, then 9 is **N**. If Jesus sent the scholar away to turn his back on others, then 9 is **K**.

1 2 3 4 5 6 7 8