

A Graphic Novel or Play

Genesis to the Book of Wisdom

In section 3 of *The Bible*, you have studied the Creation of the universe and have learned about God's faithfulness to the patriarchs and the covenant; the events of the Exodus; and the historical, prophetic, and wisdom writings of the Old Testament, as well as the Book of Psalms.

Choose one of these topics, and creatively explain or create a representation of it in either a graphic novel or a script for a play.

Option 1: Create a Graphic Novel

Create a graphic novel to explain or represent the topic you have chosen. Your audience is people your own age. Decide what points you want to make about the concept you are explaining. Consider how you will communicate these points to your audience, including at least one Scripture passage and three points from the student book. Then in twelve to fifteen frames, create a graphic novel that explains the concept you have chosen. Write a reflection page to accompany your illustrated depiction of the topic, explaining why you chose to portray the concept in the way you did.

Option 2: Create a Play

Create a script for a play to explain the topic you have chosen, or to provide a representation of an important theme related to the topic. Write dialogue for the characters as well as stage directions to indicate any actions.

To enhance your audience's understanding of your topic and the events in the play, create a one-page reference guide that provides background and context for the scene or scenes that will be presented. Also include the names and descriptions of all characters in the play. You might also choose to create an illustration for your guide.

